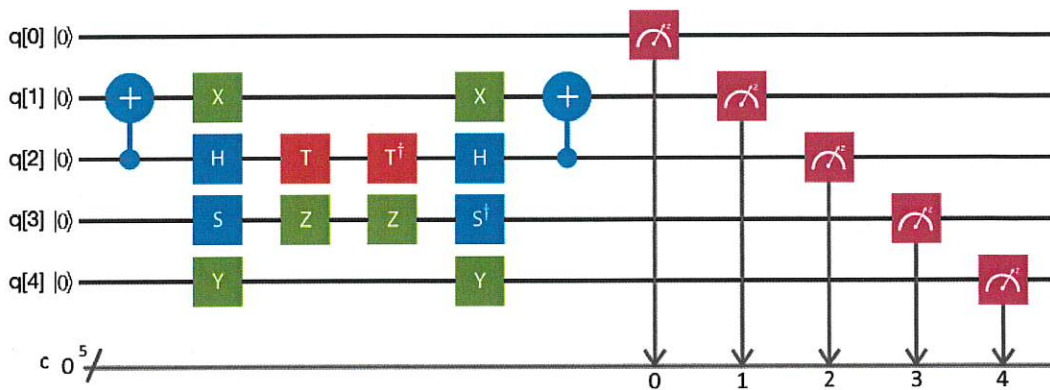


Quantum Gates

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量子電腦: Quantum Circuit



Qubits

quantum gates

measurements

Quantum gate \iff Unitary transformation (matrix)

$U_{n \times n} = [u_1, \dots, u_n]$ unitary

$\stackrel{\text{def}}{\iff} U^*U = I \quad (UU^* = I, \implies U^{-1} = U^*)$

$\iff \{u_1, \dots, u_n\}$ orthonormal, $\langle u_i, u_j \rangle = u_i^* u_j = \delta_{ij}$

$\iff \langle Ux, Uy \rangle = \langle x, y \rangle$

$\iff \|Ux\| = \|x\|$

$A^* = \overline{A^T}$

$\langle x, Ay \rangle = \langle A^*x, y \rangle$

in \mathbb{R}^n

性質 (1) 下任兩個 \implies 第三個

(a) $A^*A = I$ (unitary)

$A^T A = I$ (orthogonal)

(b) $AA = I$ (involution) ($A^{-1} = A$)

(c) $A^* = A$ (Hermitian)

$A^T = A$ (Symmetric)

(2) A, B unitary $\implies A \otimes B$ (並聯), AB (串聯) unitary

(3) $A: \mathcal{B} \rightarrow \mathcal{B}$ $\mathcal{B} = \{e_1, \dots, e_n\}$ orthonormal basis of \mathcal{H}

(a) $A: 1-1$ (onto, bijective) $\implies A$ unitary

(b) $A^2 = I \implies A$ 1-1 $\implies A$ "

Rf (a) $\{a_i = Ae_i\}_{1 \leq i \leq n} = \mathcal{B}$ (permutation)

(b) ${}_A A x = {}_A A y \implies x = y$

基本 Quantum Gates

*外, 滿足前性質 (1)

- Hermitian
- $A^2 = I$

1 qubit

Operator	變換 (對基底)	變換矩陣	圖示
Hadamard (H)	$H x\rangle = \frac{1}{\sqrt{2}} 0\rangle + (-1)^x \frac{1}{\sqrt{2}} 1\rangle$ $H 0\rangle \stackrel{\text{def}}{=} +\rangle = \frac{1}{\sqrt{2}} 0\rangle + \frac{1}{\sqrt{2}} 1\rangle$ $H 1\rangle \stackrel{\text{def}}{=} -\rangle = \frac{1}{\sqrt{2}} 0\rangle - \frac{1}{\sqrt{2}} 1\rangle$	$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$	
NOT Pauli-X (X)	$\text{NOT} x\rangle = X x\rangle = 1 \oplus x\rangle = -x\rangle$ $X 0\rangle = 1\rangle, X 1\rangle = 0\rangle$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$	
Pauli-Y (Y)	$Y x\rangle = (-1)^x i 1 \oplus x\rangle = (-1)^x i -x\rangle$ $Y 0\rangle = i 1\rangle, Y 1\rangle = -i 0\rangle$	$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$	
Pauli-Z (Z) R_π	$Z x\rangle = (-1)^x x\rangle$ $Z 0\rangle = 0\rangle, Z 1\rangle = - 1\rangle$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$	
Phase shift (R_φ)	$R_\theta x\rangle = e^{ix\theta} x\rangle$ $R_\theta 0\rangle = 0\rangle, R_\theta 1\rangle = e^{i\theta} 1\rangle$	$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{bmatrix}$	
Phase (S, P) $R_{\frac{\pi}{2}}$	$S = R_{\pi/2}$ $S 0\rangle = 0\rangle, S 1\rangle = i 1\rangle$	$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$	
$\pi/8$ (T) $R_{\frac{\pi}{4}}$	$T = R_{\pi/4}$ $T 0\rangle = 0\rangle, T 1\rangle = e^{i\pi/4} 1\rangle$	$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$	

2 qubit

SWAP	$\text{SWAP} xy\rangle = yx\rangle$ $\text{SWAP} 00\rangle = 00\rangle$ $\text{SWAP} 01\rangle = 10\rangle$ $\text{SWAP} 10\rangle = 01\rangle$ $\text{SWAP} 11\rangle = 11\rangle$	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$	
Controlled Not (CNOT, CX)	$\text{CNOT} x, y\rangle = x, x \oplus y\rangle$ $\text{CNOT} 0, y\rangle = 0, y\rangle$ $\text{CNOT} 1, y\rangle = 1, 1 \oplus y\rangle = 1, -y\rangle$	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$ $= \begin{bmatrix} I & 0 \\ 0 & X \end{bmatrix}$	

x: control bit
y: target

3 qubit

Controlled U	$C(U) x\rangle y\rangle = x\rangle U^x y\rangle$ $C(U) 0\rangle y\rangle = 0\rangle y\rangle$ $C(U) 1\rangle y\rangle = 1\rangle U y\rangle$	$\begin{bmatrix} I & 0 \\ 0 & U \end{bmatrix}$	
Toffoli (CCNOT, CCX, TOFF)	$\text{CCNOT} x, y, z\rangle = x, y, x \wedge y \oplus z\rangle$ $\text{CCNOT} 0, y, z\rangle = 0, y, z\rangle$ $\text{CCNOT} x, 0, z\rangle = x, 0, z\rangle$ $\text{CCNOT} 1, 1, z\rangle = 1, 1, 1 \oplus z\rangle = 1, 1, -z\rangle$	$\begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix}$	
n-qubit			
measurement			

普通 bits

1-qubit gate

• State space $\mathcal{H}_2 = \{ a|0\rangle + b|1\rangle = \begin{bmatrix} a \\ b \end{bmatrix} \mid a, b \in \mathbb{C} \}$
basis $\mathcal{B} = \{ |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \}$

• Hadamard gate H

(1) $H : \begin{cases} |0\rangle \rightarrow |+\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \\ |1\rangle \rightarrow |-\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \end{cases}$ ($|0\rangle$ 等機率)

$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} : \begin{cases} \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \rightarrow \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} \end{cases}$ $\mathcal{B}' = \{ |+\rangle, |-\rangle \}$ orthonormal
Hadamard basis

(2) $H = \text{unitary}, H = \text{symmetric} \Rightarrow H^2 = I, H^{-1} = H$

(3) $H^{-1} = H : \begin{cases} |+\rangle \rightarrow |0\rangle \\ |-\rangle \rightarrow |1\rangle \end{cases}$ $H|+\rangle = H \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$
 $= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle + |0\rangle - |1\rangle)$
 $= |0\rangle$ interference (干涉)

$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} : \begin{cases} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix} \rightarrow \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{cases}$

(4) $(H \otimes H) |00\rangle = (H|0\rangle) \otimes (H|0\rangle)$ $|0\rangle \xrightarrow{H} |+\rangle$
 $= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$ $|0\rangle \xrightarrow{H} |+\rangle$
 $= \frac{1}{\sqrt{2^2}} (|00\rangle + |01\rangle + |10\rangle + |11\rangle)$

$H^{\otimes 3} |000\rangle = H|0\rangle \otimes H|0\rangle \otimes H|0\rangle$
 $= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \otimes \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$
 $= \frac{1}{\sqrt{2^3}} (|000\rangle + |001\rangle + \dots + |111\rangle)$
 $= \frac{1}{\sqrt{2^3}} \sum_{y_2 \in \mathcal{B}} |y_1 y_2 y_3\rangle = \frac{1}{\sqrt{8}} (|0\rangle + |1\rangle + \dots + |7\rangle)$
 $= \frac{1}{\sqrt{2^3}} \sum_{y \in \mathcal{B}^3} |y\rangle$

2-qubit gate

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• state space $\mathcal{H}_2 = \{ a|00\rangle + b|01\rangle + c|10\rangle + d|11\rangle = \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} \mid a, b, c, d \in \mathbb{C} \}$

• basis $\mathcal{B} = \left\{ |00\rangle = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, |01\rangle = \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}, |10\rangle = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, |11\rangle = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\}$

• CNOT: $|xy\rangle \rightarrow |x, x \oplus y\rangle, \begin{cases} |0y\rangle \rightarrow |0y\rangle \\ |1y\rangle \rightarrow |1\bar{y}\rangle \end{cases}$

$\begin{matrix} |00\rangle \rightarrow |00\rangle \\ |01\rangle \rightarrow |01\rangle \\ |10\rangle \rightarrow |11\rangle \\ |11\rangle \rightarrow |10\rangle \end{matrix} \quad \text{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$

(1) CNOT: unitary, Hermitian, $\text{CNOT}^2 = I$.

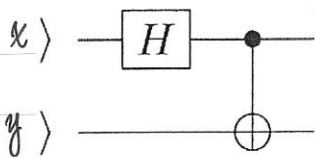
(2) create entangled Bell states (EPR pairs) $\{ |\beta_{ij}\rangle \}$ orthonormal Bell basis

CNOT ($H \otimes I$): $|00\rangle \rightarrow |\beta_{00}\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$

$|01\rangle \rightarrow |\beta_{01}\rangle = \frac{1}{\sqrt{2}}(|01\rangle + |10\rangle)$

$|10\rangle \rightarrow |\beta_{10}\rangle = \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle)$

$|11\rangle \rightarrow |\beta_{11}\rangle = \frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$



circuit

或

$|xy\rangle \rightarrow |\beta_{xy}\rangle = \frac{1}{\sqrt{2}}(|0y\rangle + (-1)^x |1\bar{y}\rangle)$

pf $|0y\rangle \xrightarrow{H \otimes I} \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)|y\rangle \xrightarrow{\text{CNOT}} \frac{1}{\sqrt{2}}(|0y\rangle + |1\bar{y}\rangle)$

$|1y\rangle \longrightarrow \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)|y\rangle \longrightarrow \frac{1}{\sqrt{2}}(|0y\rangle - |1\bar{y}\rangle)$

(3)



(解糾纏)

3-qubit gate

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$$(3) \text{ CCNOT: } |x, y, z\rangle \longrightarrow |x, y, x \wedge y \oplus z\rangle$$

$$\begin{aligned} &(|000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |110\rangle, |111\rangle) \mapsto \\ &(|000\rangle, |001\rangle, |010\rangle, |011\rangle, |100\rangle, |101\rangle, |111\rangle, |110\rangle), \end{aligned}$$

$$\begin{aligned} \text{CCNOT} &= \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix} \\ &= \begin{bmatrix} I & 0 & 0 & 0 \\ 0 & I & 0 & 0 \\ 0 & 0 & I & 0 \\ 0 & 0 & 0 & X \end{bmatrix}. \end{aligned}$$

Boolean logic boolean function $f: \mathbb{B}^n \rightarrow \mathbb{B}^m$, $\mathbb{B} = \{0, 1\}$

• A set of gates Ω is **universal**, if all f can be built from these gates.

定理 1

- (1) $\{\neg, \wedge, \vee\}$, $\{\neg, \wedge\}$, $\{\neg, \vee\}$ universal
- (2) $\{\text{NAND}\}$ universal $\text{NAND}(x, 1) = \overline{x \wedge 1} = \bar{x}$
- (3) $\{\text{NOR}\}$ " $\text{NAND}(\bar{x}, \bar{y}) = \overline{\bar{x} \wedge \bar{y}} = x \vee y$

定理 2 \oplus 运算满足

- (1) $x \oplus y = x + y \pmod{2}$
- (2) $x \oplus y = y \oplus x$
 $(x \oplus y) \oplus z = x \oplus (y \oplus z)$
- (3) $x \wedge (y \oplus z) = (x \wedge y) \oplus (x \wedge z)$
- (4) $0 \oplus x = x$
 $x \oplus x = 0$
- (5) $1 \oplus x = \bar{x}$
 $1 \oplus x \oplus y = \bar{x} \oplus y = x \oplus \bar{y}$
- (6) $x \oplus z = y \oplus z \iff x = y$ (\because (4))
- (7) $(-1)^{x \oplus y} = (-1)^x (-1)^y$

Quantum gates

- A set of quantum gates is **universal**, if all unitary transformations can be built from these gates

定理 1

- { all 1-qubit gates } \cup { CNOT } universal
- { CNOT, H, T } approximately universal
- { CNOT, H, S, CCNOT } " "
- { H, CCNOT } " " for orthogonal transf.

定理 2 { CCNOT } universal for boolean f.

$$\begin{aligned} \therefore \text{NAND: } & |x, y, 1\rangle \xrightarrow{\text{CCNOT}} |x, y, x \wedge y \oplus 1\rangle = |x, y, \neg(x \wedge y)\rangle \\ \text{fan-out: } & |x, 1, 0\rangle \xrightarrow{\text{CCNOT}} |x, 1, (x \wedge 1) \oplus 0\rangle = |x, 1, x\rangle \\ & (|x, 0\rangle \xrightarrow{\text{CNOT}} |x, x \oplus 0\rangle = |x, x\rangle) \quad (\text{cloning?}) \end{aligned}$$

定理 3

$$\begin{aligned} (1) \quad & HXH = Z, \quad HZH = X \\ & XZ = -ZX, \quad \begin{cases} XZX = -Z \\ ZXZ = -X \end{cases} \end{aligned}$$

$$(2) \quad C(e^{i\theta} I) = R_{\theta} \otimes I$$

$$(3) \quad C(Z) = Z \otimes I$$

$$(4) \quad C(Z)_{(c,t)} = C(Z)_{(t,c)}$$

$$(5) \quad (X \otimes I) \text{CNOT}_{(c,t)} (X \otimes I) = \text{CNOT}_{(t,c)}$$

$$(6) \quad H^{\otimes 2} \text{CNOT}_{(c,t)} H^{\otimes 2} = \text{CNOT}_{(t,c)}$$

$$\text{pf } (1) \begin{cases} |0\rangle \xrightarrow{H} \frac{|0\rangle + |1\rangle}{\sqrt{2}} \xrightarrow{X} \frac{|1\rangle + |0\rangle}{\sqrt{2}} \xrightarrow{H} |0\rangle \\ |1\rangle \rightarrow \frac{|0\rangle - |1\rangle}{\sqrt{2}} \rightarrow \frac{|1\rangle - |0\rangle}{\sqrt{2}} \rightarrow -|1\rangle \end{cases}$$

定理

$$(1) |0 \oplus x\rangle - |1 \oplus x\rangle = \begin{cases} |0\rangle - |1\rangle, & x=0 \\ |1\rangle - |0\rangle, & x=1 \end{cases} = (-1)^x (|0\rangle - |1\rangle)$$

(phase kick-back)

$$\text{U}_f: |x\rangle |y\rangle \rightarrow |x\rangle |y \oplus f(x)\rangle$$

$$|x\rangle \frac{|0\rangle - |1\rangle}{\sqrt{2}} \rightarrow |x\rangle \frac{|0 \oplus f(x)\rangle - |1 \oplus f(x)\rangle}{\sqrt{2}} = (-1)^{f(x)} |x\rangle \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

$$(2) H^{\otimes n} |0 \dots 0\rangle = (H|0\rangle)^{\otimes n} = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)^{\otimes n} = \frac{1}{\sqrt{2^n}} \sum_{y \in \mathbb{B}^n} |y\rangle$$

$$(3) \begin{cases} x = x_1 \dots x_n \in \mathbb{B}^n \\ y = y_1 \dots y_n \end{cases}$$

$$H^{\otimes n} |x\rangle = H^{\otimes n} |x_1 x_2 \dots x_n\rangle = \bigotimes_{i=1}^n H |x_i\rangle = \frac{1}{\sqrt{2^n}} \sum_{y \in \mathbb{B}^n} (-1)^{x \cdot y} |y\rangle$$

$x_1 y_1 + \dots + x_n y_n$

$$\text{pf} \begin{cases} H|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \\ H|1\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \end{cases} \Rightarrow H|x\rangle = \frac{1}{\sqrt{2}} \left((-1)^{x \cdot 0} |0\rangle + (-1)^{x \cdot 1} |1\rangle \right)$$

$$= \frac{1}{\sqrt{2}} \sum_{y=0}^1 (-1)^{x \cdot y} |y\rangle$$

$$H^{\otimes 3} |x_1 x_2 x_3\rangle = H|x_1\rangle \otimes H|x_2\rangle \otimes H|x_3\rangle$$

$$= \frac{1}{\sqrt{2}} \sum_{y_1=0}^1 (-1)^{x_1 y_1} |y_1\rangle \otimes \frac{1}{\sqrt{2}} \sum_{y_2=0}^1 (-1)^{x_2 y_2} |y_2\rangle \otimes \frac{1}{\sqrt{2}} \sum_{y_3=0}^1 (-1)^{x_3 y_3} |y_3\rangle$$

$$= \frac{1}{\sqrt{2^3}} \sum_{y_1=0}^1 \sum_{y_2=0}^1 \sum_{y_3=0}^1 (-1)^{x_1 y_1 + x_2 y_2 + x_3 y_3} |y_1 y_2 y_3\rangle$$

$$= \frac{1}{\sqrt{2^3}} \sum_{y \in \mathbb{B}^3} (-1)^{x \cdot y} |y\rangle$$

$$\text{例} \quad H^{\otimes 3} |011\rangle = \frac{1}{\sqrt{2^3}} (|0\rangle + |1\rangle) (|0\rangle - |1\rangle) (|0\rangle - |1\rangle)$$

$$= \frac{1}{\sqrt{2^3}} \left(|000\rangle + |001\rangle + \dots + (-1)^{011 \cdot 010} |010\rangle + \dots + |111\rangle \right)$$

$(011) \cdot (010) = 0+1+0$
 $(011) \cdot (111) = 0+1+1$
 $= 0+1+1$